

Moving Pictures Assignment



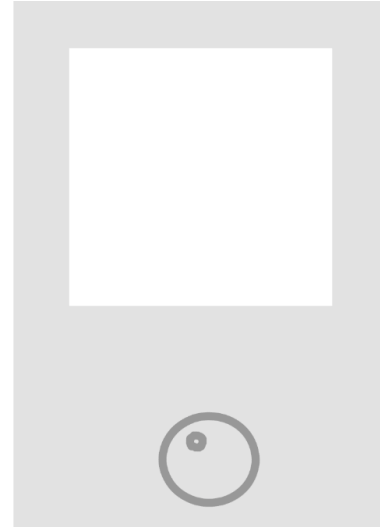
1.



2.



3.



4.

Parts list:

1. Plywood gears or some other mechanism to make things move (don't worry about this for now)
2. Photos and/or illustrations printed on a paper disc that can be rotated by the gears
3. Photo with a hole in it, or photo cut out of background, so that moving photos/illustrations show through or behind it
4. Window mat that has a knob/dial that can be turned to move the gears and photo disc/s

Goal: Create something that is fun, funny, interesting, visually pleasing and/or thought-provoking to play with. You want to make people want to spin the dial of your moving picture, and you want them to feel rewarded by what happens when they do. Like an animated GIF lolcats meme that you have to hand-crank, except possibly way classier (or possibly not). Something the viewer wants to play with over and over and over.

- The story, photos, art and presentation should all fit together to create a unified style.
- You can use hand-drawn or painted illustrations for the moveable layers, but not words
- Think cartoony cutouts, animations (Terry Gilliam and Monty Python) and illustrations
- Think fine art, artistic pop-up books and children's books

It could be simple and elegant: a cut-out photo of a person doing something in the foreground (walking, sitting, holding a suitcase or a balloon, etc.), while the background can be changed to show different scenes, weather, times of day, birds flying by, cars passing, etc.

It could be a photo of a person doing something with a hole in his head or a thought bubble that acts as a window, so you can see the changing thoughts in his head. Another window in the photo could show what he's reacting to: different things on the TV, things on the whiteboard as a teacher babbles on, things outside a window, etc.

